## PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2003 **CLAIMS AS FILED - PART I** SMALL ENTITY **OTHER THAN** (Column 1) (Column 2) TYPE **SMALL ENTITY** OR TOTAL CLAIMS RATE FEE RATE FEE. OR BASIC FEE BASIC FEE 385.00 770.00 **FOR** NUMBER FILED NUMBER EXTRA TOTAL CHARGEABLE CLAIMS minus 20= 47 X\$ 9= X\$18= OR INDEPENDENT CLAIMS minus 3 = X43 =X86= 430 OR MULTIPLE DEPENDENT CLAIM PRESENT +145= +290= OR \* If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL TOTAL OR **CLAIMS AS AMENDED - PART II OTHER THAN** SMALL ENTITY OR SMALL ENTITY (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ulasla ADDI-ADDI-REMAINING NUMBER PRESENT AMENDMENTO RATE TIONAL RATE TIONAL **AFTER PREVIOUSLY EXTRA AMENDMENT PAID FOR** FEE FEE Total Minus X\$ 9= X\$18₽ ØΒ Independent Minus X86= X43= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM ÷290= +145= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) HIGHEST CLAIMS ADDI-ADDI-REMAINING AMENDMENTA PRESENT NUMBER RATE TIONAL TIONAL RATE **PREVIOUSLY AFTER EXTRA AMENDMENT** PAID FOR FEE FEE Total Minus X\$ 9= X\$18= OR Ind pendent Minus X43= X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL OR ADDIT. FEE ADDIT, FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST AMENDMENT ADDI-ADDI-REMAINING NUMBER PRESENT RATE TIONAL RATE TIONAL **PREVIOUSLY AFTER EXTRA AMENDMENT** PAID FOR **FEE** FEE Total Minus X\$ 9= X\$18= OR Independent Minus X43= X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +145= +290= OR

TOTAL

ADDIT, FEE

TOTAL

ADDIT, FEE

Application or Docket Number

<sup>\*.</sup> If the entry in column 1 is less than the entry in column 2, write "0" in column 3.

<sup>\*\*</sup> If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." \*\*\*If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.